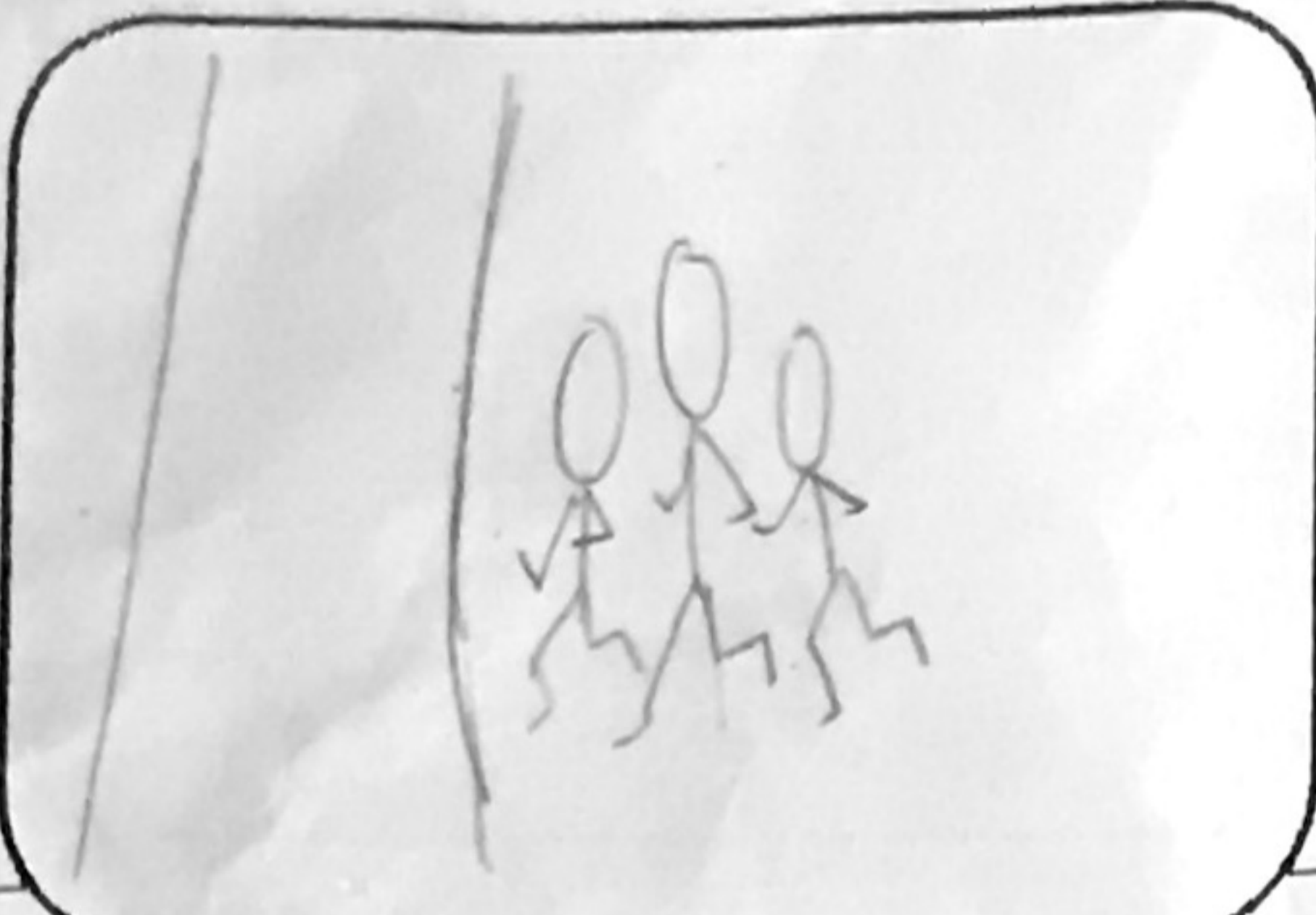
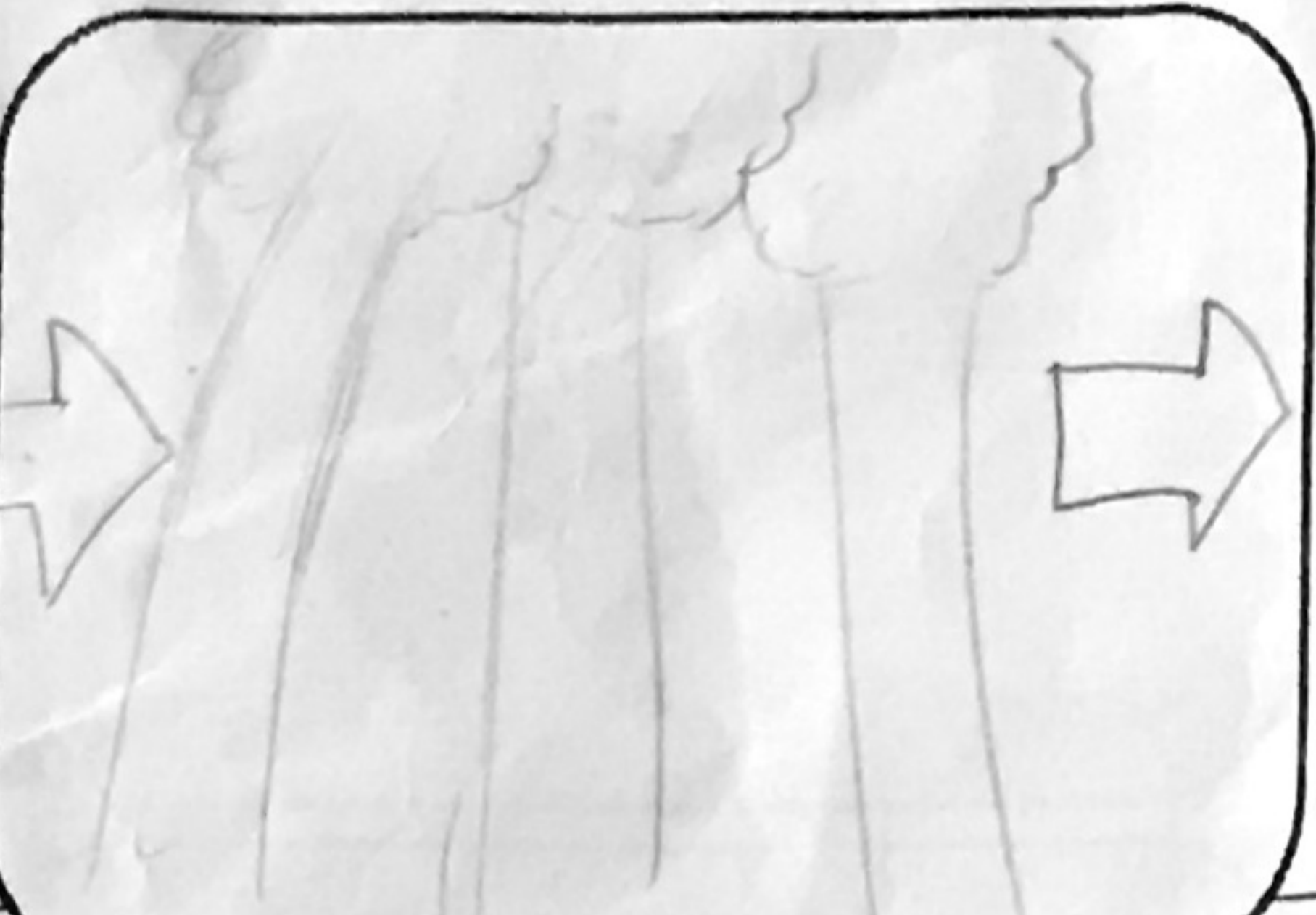



$$\frac{35m}{100} = \frac{h}{1m}$$

$$\frac{5635m}{100} = \frac{h}{1m}$$

- 15.64306 m/s

horror scope

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
13			Shot hidden behind the tree. They stop at the tree to catch their breath.	Dialogue... heavy breathing... (diegetic) rising, tense music (non-diegetic)
14			Camera pans trees quickly	Ominous music... (non-diegetic)
15			Camera pans up as Kyle stands up... low angle	Music cuts as he says "Well fight." (diegetic)



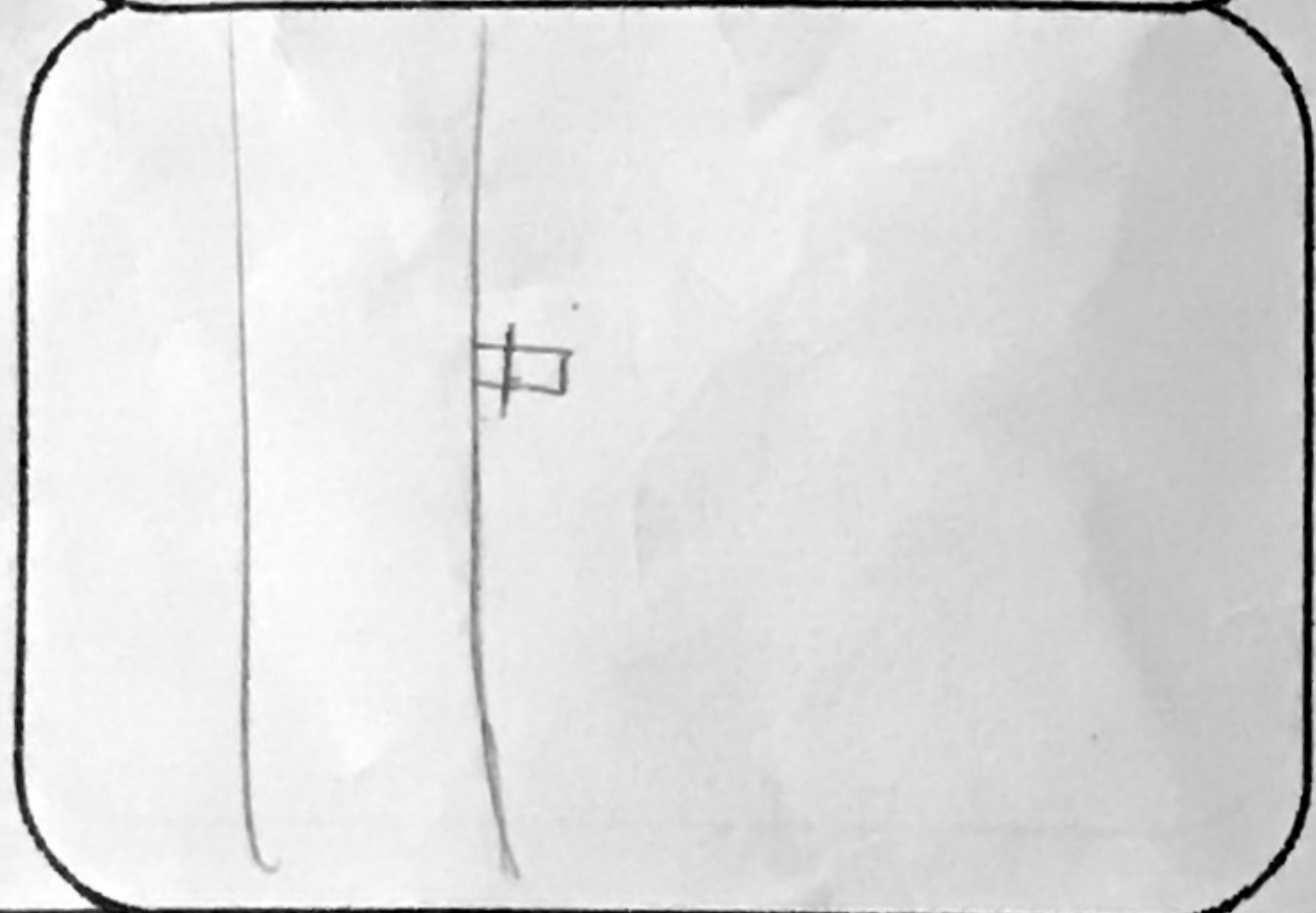
$$\frac{2}{v - v_1} = \sqrt{2.8153}$$

$$\frac{1000}{100} = \frac{h}{1m}$$

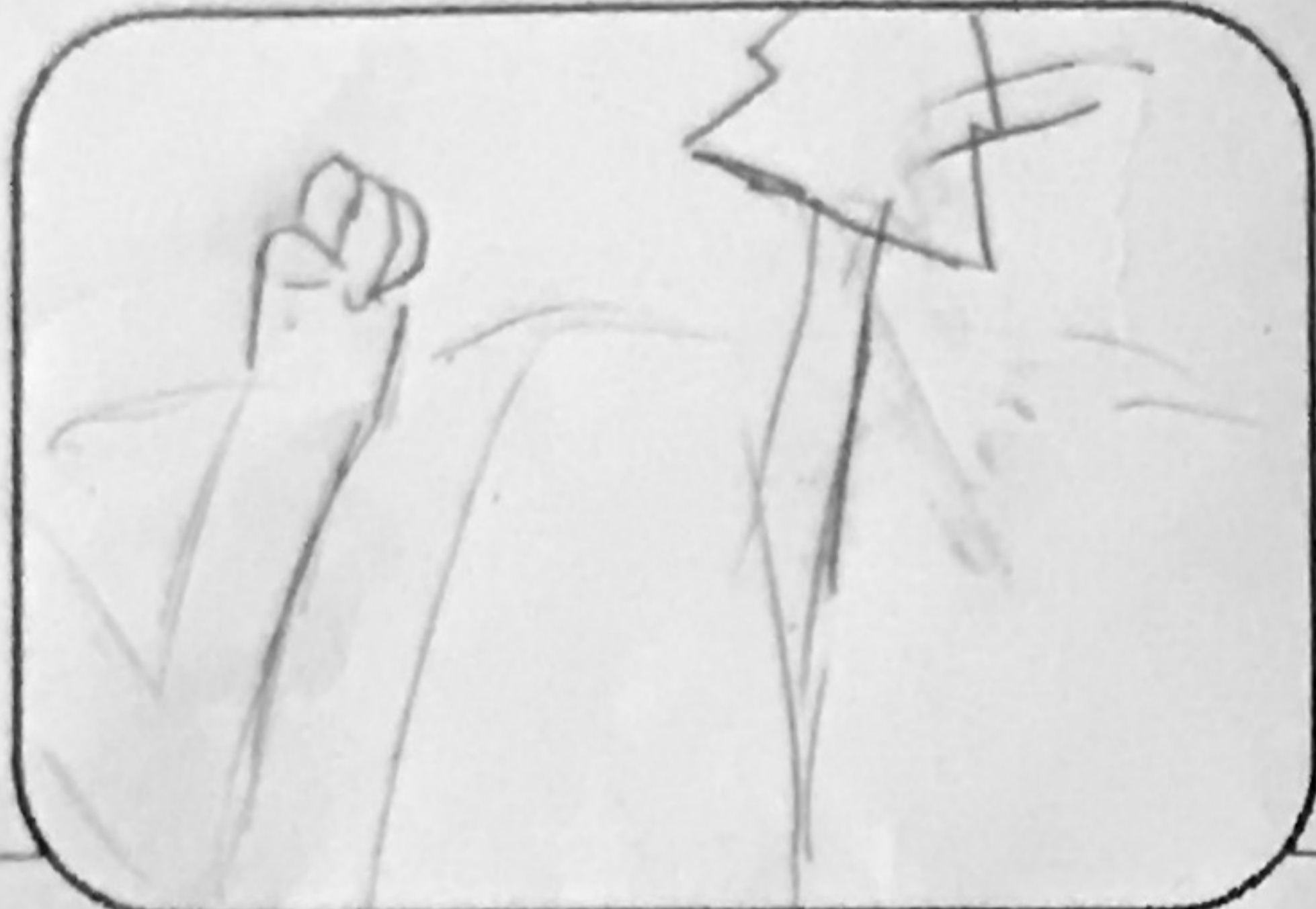


$$G = 9.8 m/s^2$$


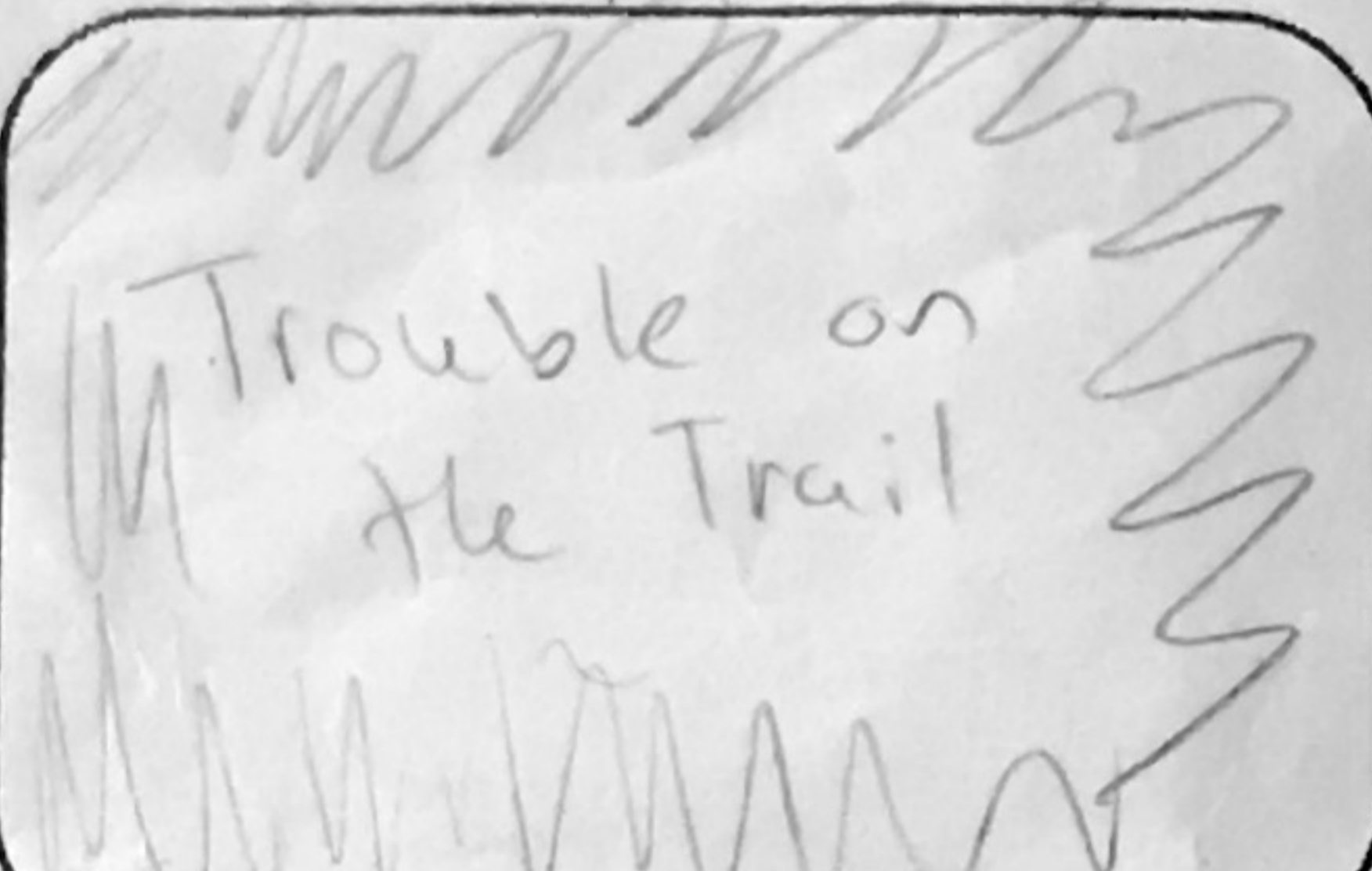

160m : 2

$$V_f = V_i \quad d = \underline{V} * t \quad V = \frac{d}{t} \quad t = \frac{d}{V} = 514.2856s$$

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
16			Searching bag, takes out AXE, Knives, matches/lighter	rustling of bags, exciting music
17			high angle shot of Kenneth sharpening stick	music continues, sounds of cutting stick
18			camera tracks Knife (maybe slow motion)	music continues... Knife in tree (loud)

$$\frac{514.2856s}{60s} \approx 8.5714 \text{ minutes}$$

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
19			First-person running	Heavy ^(diegetic) breathing, ^{high-drama} music is reaching crescendo (non-diegetic)
20			First-person of someone being dragged	Music still rising (non-diegetic) sounds of rustling (diegetic)
21			camera pointed at sky ... still cam	screaming ... music stops (diegetic)

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
22			<p>Cam pan up from cross to torso holding acts</p>	<p>Final musical stinger (non- diegetic)</p>
23			<p>Title</p>	<p>music fades (non-diegetic)</p>
25				

Carlo Cordoba, Marco Interiano, Victor Martinez

Sound

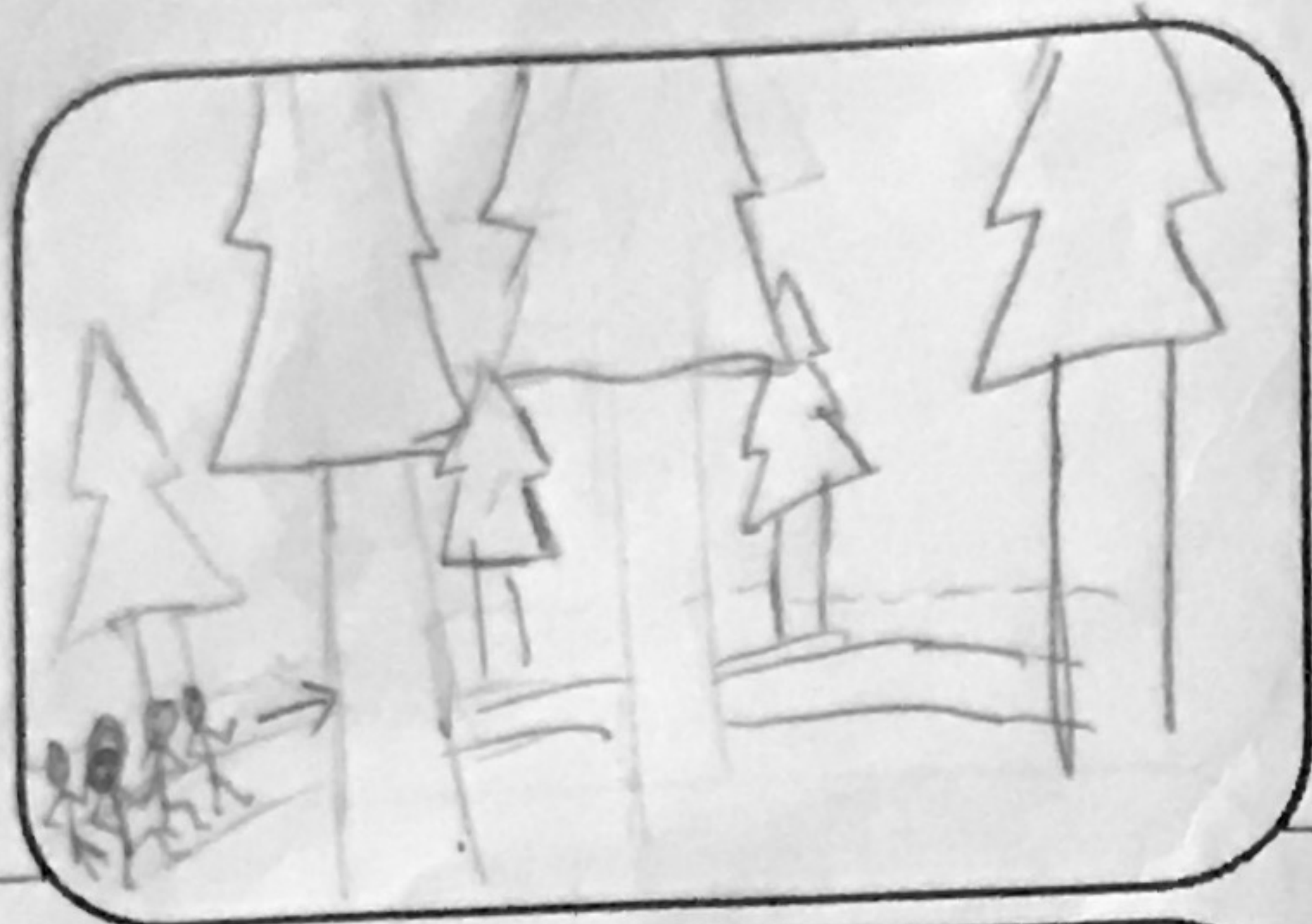
Shot description / Camera movement

Vision/images

Time

Shot No:

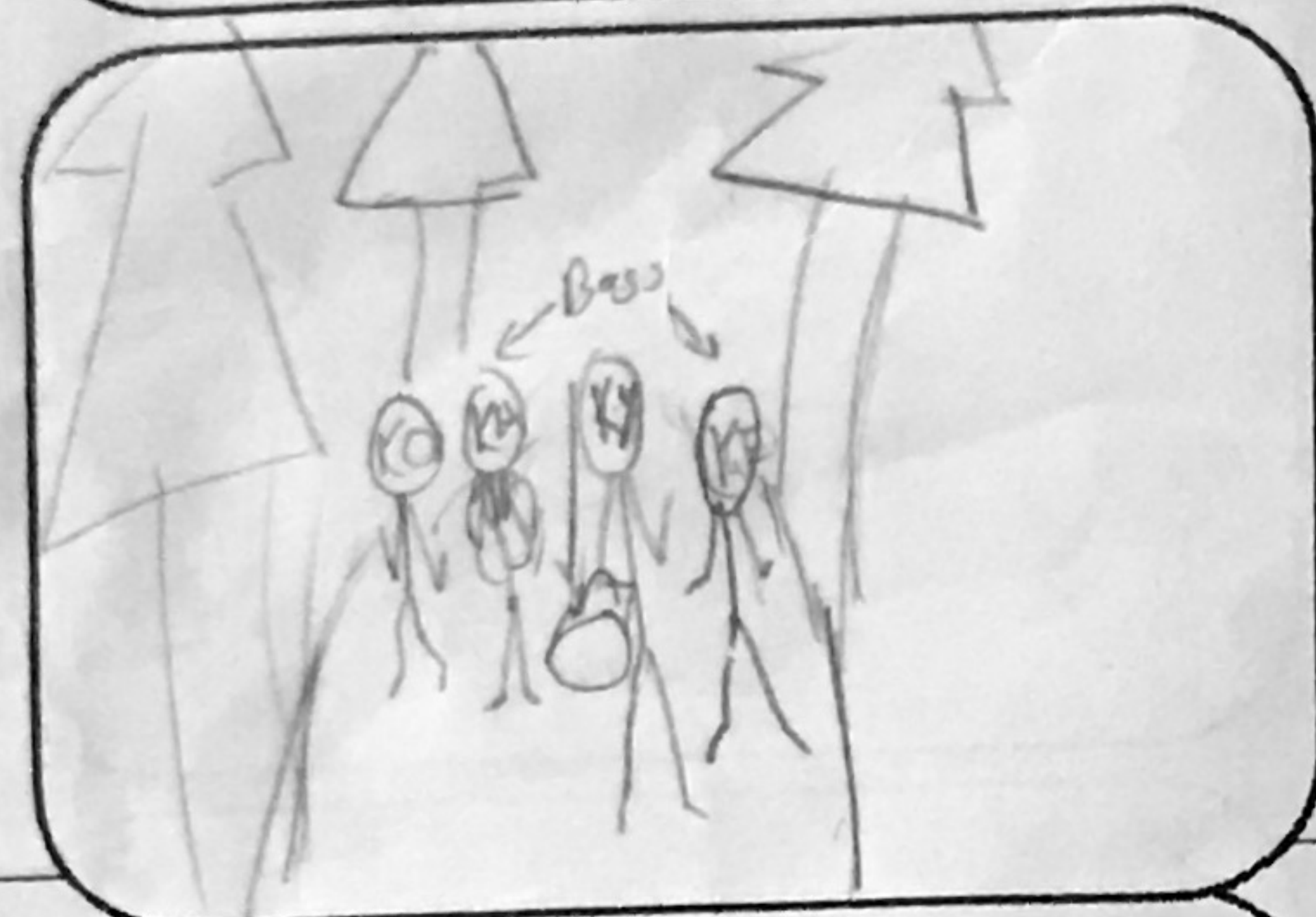
1



Camera is behind tree; a wide shot; the group of four enters the frame from the left. All natural lighting

Dialogue begins... sounds of nature: birds chirping, rustling in bushes

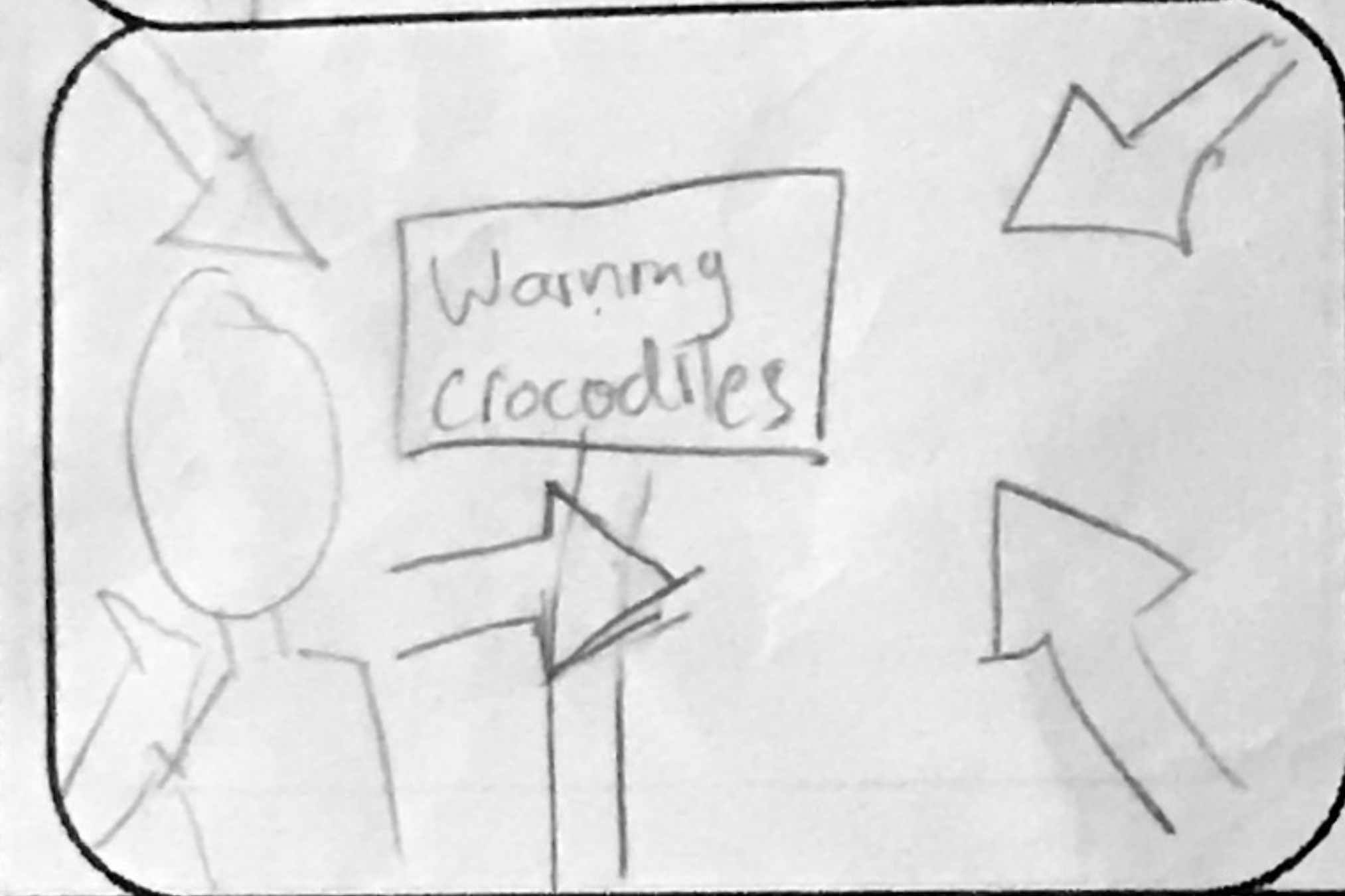
2



Following the group from the front, trailing backwards




Cont. dialogue... sounds of nature

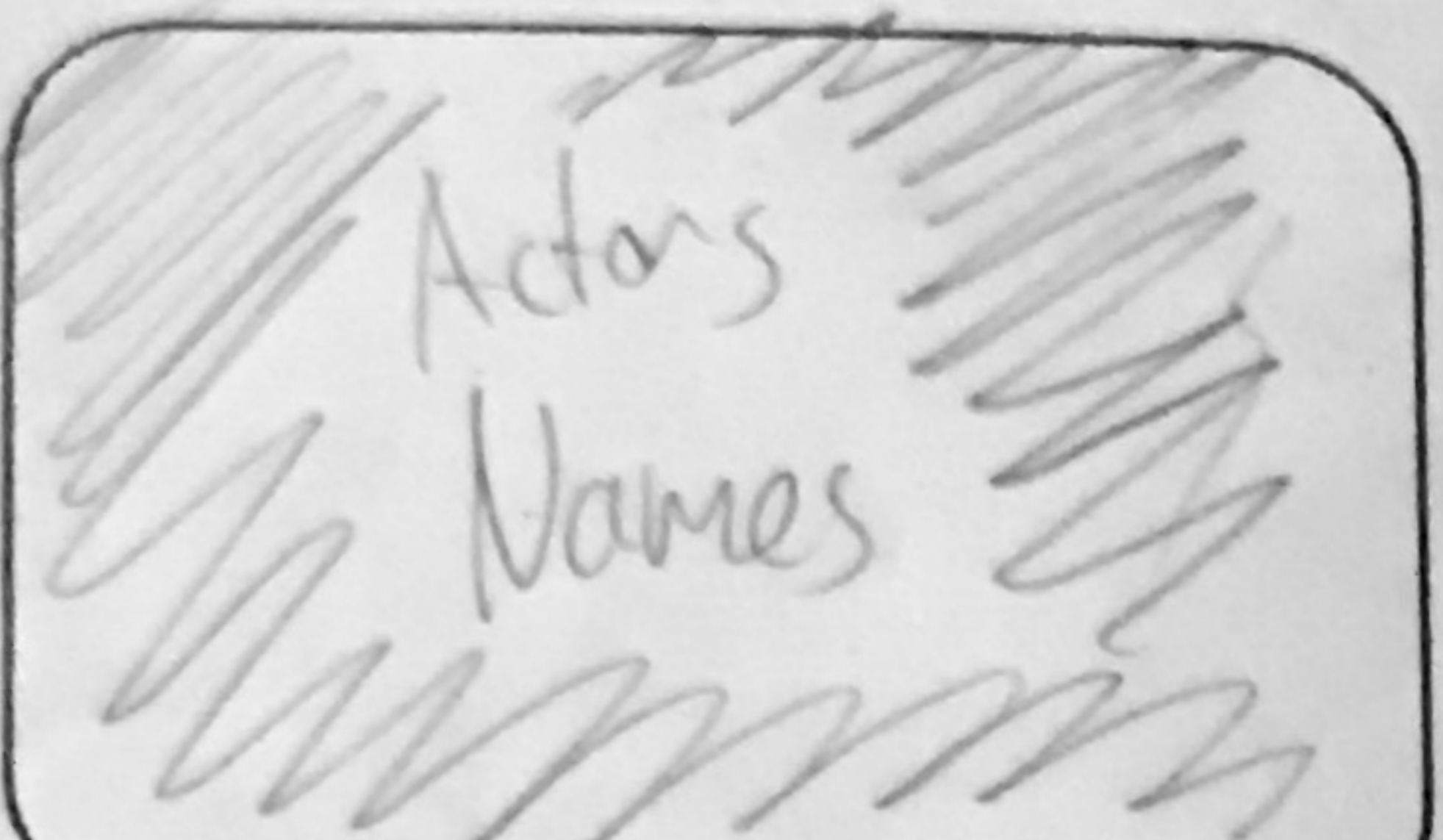
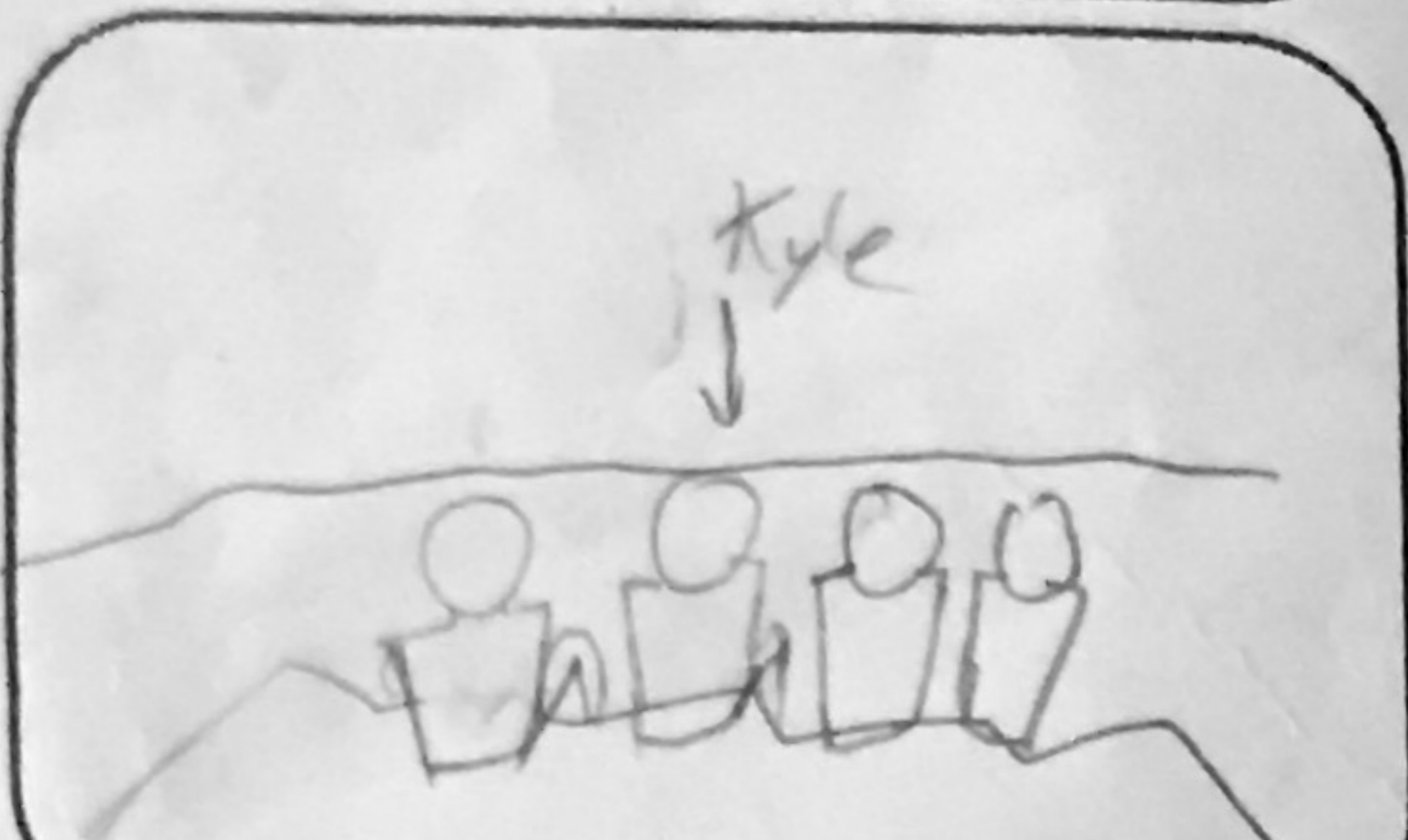
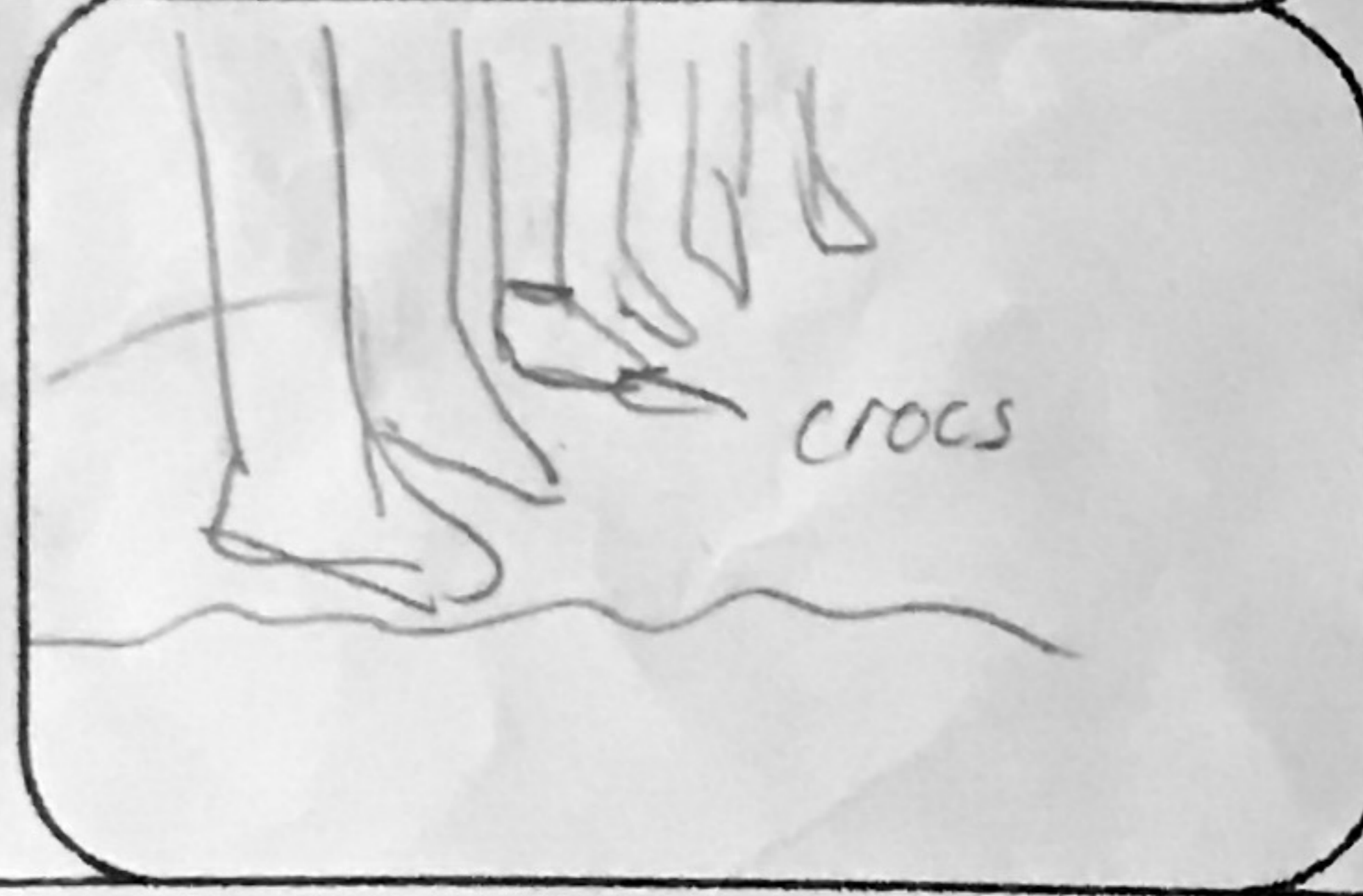
3






Still camera on sign, with the group passing, obscuring the sign

tense music sting that increases in volume as the camera slowly zooms on the sign.

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
4				music cuts off ... silence
5			following man walking from behind, tracking shot	He's whistling a "creepy" tune
6			Dark Creature sprints behind him, and screen goes black.	Music guards from

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
7		 <p>Actors Names</p>		<p>happy music starts up... wonderous soft music } non-diegetic</p>
8		 <p>kyle</p>	<p>group is sitting watching water</p>	<p>dialogue, wonderous music ↑ nature sounds upbeat ↓ childlike</p>
9		 <p>crocs</p>	<p>feet swinging</p>	<p>Happy music fades... Silence and dialogue</p>

Shot No:	Time	Vision/Images	Shot description / Camera movement	Sound
10			<p>slowly zooms on Koby He's pulled into the water</p>	<p>Dialogue... no other noise</p>
11			<p>Cuts to black</p>	<p>tense music begins... (non-diegetic) sounds of running (diegetic)</p>
12			<p>group of three is running the camera is still</p>	<p>Sounds of leaves crunching (diegetic) and heavy footfalls, tense music (non-diegetic)</p>